

Physical Education Curriculum Mapping



Progression	Year groups	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Early years	Movement; Building confidence	Movement; Avoids clear	Gymnastics; Can move along	Athletics; Shows increased	Striking and fielding;	Bats and balls; Can hold a small
		through movement. Walking, jogging, running, turning, and changing direction. Large Balls Skills; Rolling, stopping, catching, kicking, bouncing. Able to manipulate a ball whilst moving individually or in a pair	obstacles in games. Can adjust speed and balance. Bean Bags and Small balls. Can throw underarm at a target. Can throw and catch with two hands. Can roll accurately at a target.	equipment and keep good balance. Can perform basic jumps from equipment. Can hold different body shapes. Can rock and roll sideways keeping basic tension throughout. Can use small points of the body	levels of fundamental body movement. Can change speeds from walking to running. Can take part in basic relay games. Can perform varied jumps over obstacles. Can throw at a target or for distance.	Can roll and stop a small ball. Can strike a small ball from a batting tee. Can hold a small bat correctly. Can throw a ball at target. Understands very basic rules of sending and receiving in a SSG.	bat correctly. Can balance a small ball using a bat. Shows increasing control over large and small objects with hands. Can work with a partner to send and receive a small ball across the ground.
Introduced tennis in 2024 to improve hand eye coordination SEN interventions to improve learning.	Year 1	Invasion games Football; Improving agility, balance, and coordination through movement. Learning simple dribbling skills and ball control. Passing and receiving skills and learning the basics in SSG's 1 v 1, 2 v 2's, 3 v 3's.	Invasion games Tag Rugby; Learning to move with a large ball in two hands. Avoiding obstacles when running. Learning the basics of throwing and catching a rugby ball. Scoring try's through simple SSG's to improve basic game and movement concepts.	Gymnastics; Can travel using small points of the body. Can use basic animal actions when traveling. Can perform basic rolls sideways and forwards. Can link actions to equipment.	Athletics; Developing the A, B, C, S – Agility – Balance – Speed – Coordination. Can compete in simple running races and relays. Can throw implements at a target. Can compete in small groups and understand simple rules.	Striking and fielding; Can roll a small ball at a target. Can retrieve a small ball on the move. Can use simple handling skills. Can strike a small ball from a batting tee. Can make a short run to score.	Tennis; Can balance a ball on a racket. Can control a small ball on the ground with a racket. Can make short bat taps upwards. Can make short bat taps down wards.

Introduced OAA in	Year 2	Invasion games	Invasion games Tag	Gymnastics;	OAA Team building	Cricket;	Athletics;
2024 to help create good team building skills.		Basketball; Can roll a large ball forward and receive.	Rugby; Can change speed and avoid obstacles holding a large ball.	Can travel using small points of the body using equipment.	games; Can work outdoors and explore and develop.	Can bowl a ball underarm. Can make a two-	Developing the A, B, C, S. Can jump over and
SEN interventions to improve learning. TA support children in PE lessons. Buddy up with a more able pupil.		Can dribble a large ball independently. Can play simple passes in pairs. Can shoot at a low target or medium height target. Can play and understand simple rules and tactics 1.1 2v2 3v3 max.	Can make a tackle with tag belt. Can throw a ball into space and receive using two hands.	Can perform basic jumps, straight, star. Can perform simple actions rocking and rolling and linking to equipment. Can describe how they can improve basic gymnastic actions.	Can use a range of physical skills they cannot do indoors. Can work in small groups to take part in simple challenges.	handed catch from a simple throw. Can strike a moving ball to make a run. Has developed retrieving skills to send or receive small ball. Understands basic laws and simple tactics of the game.	around obstacles. Can work in small groups to compete in flat and relay races. Can throw an object at a target such as bean bag, quiot or small ball.
Introduce more basketball skills for hand eye development. SEN interventions to improve learning. Think about alternative methods of teaching or equipment.	Year 3	Invasion games Football; Can dribble a ball into space keeping close control. Can change direction using the instep or outstep of the foot. Can pass the ball to a partner using the instep or laces. Can stop a ball using their hands and roll a ball to feet. Can understand simple rules and tactics in a SSG max 5 v 5 format.	Basketball; Can dribble a basketball with both hands Can perform a chest pass and bounce pass. Can shoot at a medium height target to score. Can understand simple rules and tactics in a SSG max 4 v 4 format.	Gymnastics; Understands small points and large patches of the body. Can perform Arch and Dish shapes. Can rock to stand and perform a forward and side roll. Can link travelling, flight, rolling actions to equipment to form a basic sequence.	Health and Fitness Gymrun. Challenges the body to increase running laps over 3 minutes. Can perform agility jumps over a flat cone for 30 seconds. Can increase a standing long jump over 6 weeks. Can push their body away from a bench and increase strength.	Cricket; Can send a small ball and receive it using rolling and underarm actions. Can bowl underarm at a target. Can hold a bat correctly and strike from a batting tee. Can make and score runs in a simple SSG. Understands basics rules of kwick cricket.	Athletics; Can run straight at speed inside running lanes. Can jump over and move under different obstacles. Can compete in a simple relay as a team. Can throw for distance with foam Javelin and tennis ball.

Introduce	Year 4	Invasion Games	Basketball;	Gymnastics;	Health and Fitness	Cricket;	Athletics;
basketball in 2024		Football;			Gymrun.		
to improve hand			Can manipulate the	Can balance along		Can use an	Can power walk
eye games.		Can use simple	ball using both	a beam and hold a	Can improve their	underarm and	and run over
- 7 - 0		Goal keeping skills	hands.	one-legged	3-minute running	overarm bowling	distance 1k.
SEN interventions		and understands	Understands how	balance.	time.	action.	Can run at speed t
to improve		the position.		Can roll in a variatu	Can narfarm agility	Can raceiva a	
learning.			to mark a player	Can roll in a variety	Can perform agility	Can receive a	compete.
		Can dribble a ball	non-contact.	of ways forwards,	jumps over a 15cm	moving ball with	Can throw a variet
Think about		using different	Can pass and shoot	backways,	hurdle for 30 secs.	speed high or low	of implements suc
alternative		parts of the feet.	in a variety of ways.	rotational.	Can increase a	when fielding.	as Javelin, discuss,
methods of		Can shange		Can squat onto a	standing long jump	Can hit a straight	shot.
teaching or		Can change direction using	Can understand	table or box.	over 6 weeks.	drive from a	
equipment.		instep, outstep and	simple rules and			moving ball.	Can jump from a
		stop turn	tactics in a SSG max	Can use a variety of	Can perform	5 6 11	standing position
		Stop turn	5 v 5 format.	jumps and lands in	triceps dips for 1	Can make quick	or for height.
		Can mark a player		a fixed shape.	minute.	and clever	Cam as manata in a
		when playing SSG		Limbo antinua ta	Can do cross fit sit	decisions when	Can compete in a
		to defend.		Links actions to		fielding.	team in a variety o
				equipment and can	ups for 1 minute.	C	events.
		Can understand		do a paired	Can peer assess	Can recognise and	
		simple rules and		sequence.	with a partner.	play by the rules of	
		tactics in a SSG max			,	kwick cricket.	
		5 v 5 format.					

create good team building skills. Help develop problem solving. Offsite activity to help develop orienteering SEN interventions to improve learning. Think about alternative methods of teaching or equipment.		I can dribble with a basketball effectively. I can pivot and change direction with agility. I can use a variation of passing skills when in possession. I can intercept the ball from opposition. Understand how to link play to outwit the opposition in a small sided game.	Can run with the ball in two hands and run through defensive lines. Can pass the ball on the move at speed. Is able to understand how to stay onside and outwit the opposition. Can make a defensive line to block runners and outwit opposition. Understands the rules of tag rugby and can play a 7 v 7 game.	Can roll in a number of different ways Can squat onto a table with confidence. Or squat through using a spring board. Can take body weight from a bar and hold shapes. Can take body weight onto hands with a handstand, cartwheel, round off. Can link actions to combine a mirrored sequence with a partner.	Can achieve at least 13 laps and above in 3 minutes. Has improved agility jumps over a 15cm hurdle for 30 secs. Is able to peform a standing long jump over 110cm. Has improved upper body strength through conditioning. Improved core strength through gymrun program. Can peer assess with a partner with honesty and integrity.	Can overarm bowl into a crease area with accuracy and speed. Can field with effectiveness to anticipate stumping out or catching. Can strike the ball in a variety of ways such as pull shots and straight drives. Understands how to score in pairs cricket. Can outwit opponents with simple tactics. Can self-evaluate to improve personal performance.	Can bowl and throw a rounders ball accurately towards a batter or fielder. Can strike a ball using a rounders bat. Can hit and make effective decisions around a pitch. Understands the rules of the game. Can communicate effectively to outwit opponents. OAA; Work confidently with others to problem solve. Follow simple instructions and rules. Work with collaboration in a small group. Finding solutions. Complete a planned orienteering
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